

Ice Hockey Terminology

Positions

Forward Positions

- Center
 - Typically the playmaker who controls the flow of the game and takes face-offs.
 - Responsible for both offensive and defensive play, supporting wingers and defensemen.
- Left Wing
 - Positioned on the left side of the ice, responsible for scoring goals and assisting in defensive play.
 - Works in tandem with the center and right wing to create scoring opportunities.
- Right Wing
 - Positioned on the right side of the ice, similar role to the left wing in scoring and defensive responsibilities.
 - Collaborates with the center and left wing to generate offensive pressure and contribute defensively.

Defense Positions

- Defensemen
 - Responsible for defending against opposing forwards and supporting the goaltender in preventing goals.
 - Often involved in clearing the puck from the defensive zone, blocking shots, and initiating offensive plays.
- Goaltender
 - Positioned in front of the goal, the last line of defense against opposing shots.
 - Focuses on stopping shots, directing rebounds, and communicating with defensemen to coordinate defensive strategies.

Game Elements

Power Play

- Situation where one team has a numerical advantage due to an opponent serving a penalty.
- Power play units aim to capitalize on the advantage by creating scoring opportunities with an extra skater.

Penalty Kill

- Defensive situation where a team is shorthanded due to a player serving a penalty.
- Penalty killers focus on preventing goals against while down a skater, often employing aggressive defensive tactics.

Face-Off

- Method of restarting play after stoppages, with opposing players facing each other and the puck dropped by the referee.
- Face-offs occur at various points on the ice and are crucial for gaining possession and initiating offensive plays.

Game Situations

Overtime

- Additional period played to break ties at the end of regulation time.
- Overtime can be sudden death (first team to score wins) or continuous until a goal is scored.

Shootout

- Tie-breaking method if the game remains tied after overtime.
- Each team selects players to take penalty shots against the opposing goaltender to determine the winner.

Playoff Series

- Series of games played between two teams in a playoff round.
- Teams compete to win a majority of games in the series to advance to the next round or win the championship.

Penalties and Infractions

Minor Penalty

- Penalties resulting in a player being sent to the penalty box for two minutes.
- Examples include tripping, slashing, hooking, and interference.

Major Penalty

- More severe penalties resulting in a player being ejected from the game for five minutes.
- Major penalties include fighting, boarding, and spearing, and can lead to game misconducts.

Misconduct Penalty

- Non-penalty box penalty where a player is removed from the game for a specified time but can be replaced by another player.
- Misconducts can result from unsportsmanlike conduct or repeated minor penalties.

Shots

Types of Shots

- Wrist Shot
 - Description: A quick and accurate shot taken with a flicking motion of the wrists.
 - Snap the wrists to generate power and release the puck swiftly towards the target.
 - Commonly used for mid-range shots and quick releases in game situations.
- Slap Shot
 - Description: A powerful shot where the player winds up the stick and strikes the puck with force.
 - Generate momentum by winding up the stick behind the body and striking the ice just before hitting the puck.
 - Used for long-distance shots, power plays, and shooting through traffic.
- Snap Shot
 - Description: A combination of the wrist shot and slap shot, providing a quick release with added power.
 - Pull the puck back towards the body and then release it with a quick snap of the wrists.
 - Effective for catching goaltenders off guard and scoring in tight spaces.
- Backhand Shot
 - Description: A shot taken while the player is skating or facing away from the target using the backside of the blade.
 - Use the backhand side of the stick to lift or release the puck towards the goal.
 - Valuable for creating scoring opportunities when unable to take a forehand shot.

Shot Techniques

- Accuracy
 - Focus on aiming for specific areas of the net, such as the corners or top shelf.
 - Practice shooting at targets or using visual cues to improve accuracy.
 - Adjust shot angles and release points based on goaltender positioning and defensive pressure.
- Velocity
 - Develop shot power by utilizing proper weight transfer and stick flex during shots.
 - Shift weight from back foot to front foot while shooting to maximize power.
 - Use stick flex to generate speed and velocity in shots, especially in slap shots and snap shots.
- Deception
 - Incorporate fakes, dekes, and changes in shooting angles to deceive goaltenders and defenders.
 - Use quick movements or body shifts to create openings for shots or passing lanes.
 - Vary shot release timings and patterns to keep opponents guessing and improve scoring chances.
- One-Timer
 - Description: A shot taken immediately after receiving a pass without stopping or settling the puck.
 - Position body and stick in anticipation of a one-time opportunity, often near the net or on power plays.
 - Focus on timing and coordination with passers to execute one-timers effectively.
- Redirect
 - Description: Redirecting a shot or pass towards the net by using the stick, body, or skate to change the puck's direction.
 - Position in front of the net or near the goal crease to deflect shots or passes towards the goal.
 - Redirects are effective for tipping shots, creating deflections, and screening goaltenders.
- Wraparound
 - Description: A shot where the puck is carried behind the net and quickly brought around to the front for a shot attempt.
 - Use speed and agility to carry the puck behind the net and surprise goaltenders with a wraparound attempt.
 - Execute wraparound shots by quickly pulling the puck from backhand to forehand around the goal post.

Scoring and Plays

- Goal
 - Scored when the puck crosses the goal line between the goalposts and under the crossbar.
 - Goals can be scored at even strength, on power plays, or during penalty kills.
- Assist
 - Credited to a player who directly contributes to a goal-scoring play by passing or setting up the goal scorer.
 - Assists recognize the teamwork and setup plays leading to goals.
- Breakaway
 - Offensive situation where a player gains possession of the puck and skates toward the opponent's goal without defenders in close pursuit.
 - Breakaways often lead to scoring opportunities and showcase individual offensive skills.